

Bob Bicknell-Knight  
High House Working Residency, 2022



Throughout October 2022, Bob Bicknell-Knight and Rosa-Maria Nuutinen underwent a two-person residency at High House Working Residency at Antony Gormley Estate, King's Lynn, UK, producing new work for a two-person exhibition in 2024 exploring the seductive nature of video games at The Cut Arts Centre in Halesworth, UK.

Bicknell-Knight began researching and making new work about the tools used to produce video games, specifically the game development software Unity and its asset store. The store enables users of the software to buy and sell assets to use in their games, from 3D models and animations to UI (user interface) elements and code.

Some of these assets have been used hundreds, or even thousands, of times within different video games. The most common assets are prefabs, game objects used in multiple places across a given game. They are usually simple objects, like trees or plants, with low polygon counts. The widespread use of such high quality, realistic assets may be perceived as homogenizing the video game creation process, and could be the reason why a growing number of game-players want to spend the majority of their time immersed within increasingly lifelike video game worlds.

During his time at High House Bicknell-Knight began reproducing some prefab 3D models as paintings and sculptures, highlighting their everyday beauty and subtle intricacies.

Nuutinen created and began several small and large scale drawings, exploring the relationship gamers have towards their avatars within games, alongside producing drawings of video game landscapes that utilise real world locations, referencing the impressionists of the 19th century whilst updating the practice for the modern, digitally focused world.



End of Residency Presentation, 2022  
Installation view



End of Residency Presentation, 2022  
Installation view



Bob Bicknell-Knight  
Prefab\_mushroom\_sickener, 2022  
3D printed PLA plastic, glue  
10.6 x 11.3 x 10.2 cm





Bob Bicknell-Knight  
Prefab\_mushroom\_scarletina\_bolete, 2022  
3D printed PLA plastic, glue  
23.6 x 17.1 x 15.4 cm



Bob Bicknell-Knight  
Prefab\_mushroom\_deadly\_skullcap, 2022  
3D printed PLA plastic, glue  
11.2 x 10 x 9.6 cm



Bob Bicknell-Knight  
Mountain\_branch\_01\_5 (work in progress), 2022  
3D printed PLA plastic, glue  
Dimensions variable





Bob Bicknell-Knight  
Mountain\_branch\_01\_5 (work in progress), 2022  
3D printed PLA plastic, glue  
Dimensions variable





Rosa-Maria Nuutinen  
Valleymeet (work in progress), 2022



Rosa-Maria Nuutinen  
Valleymeet (work in progress), 2022

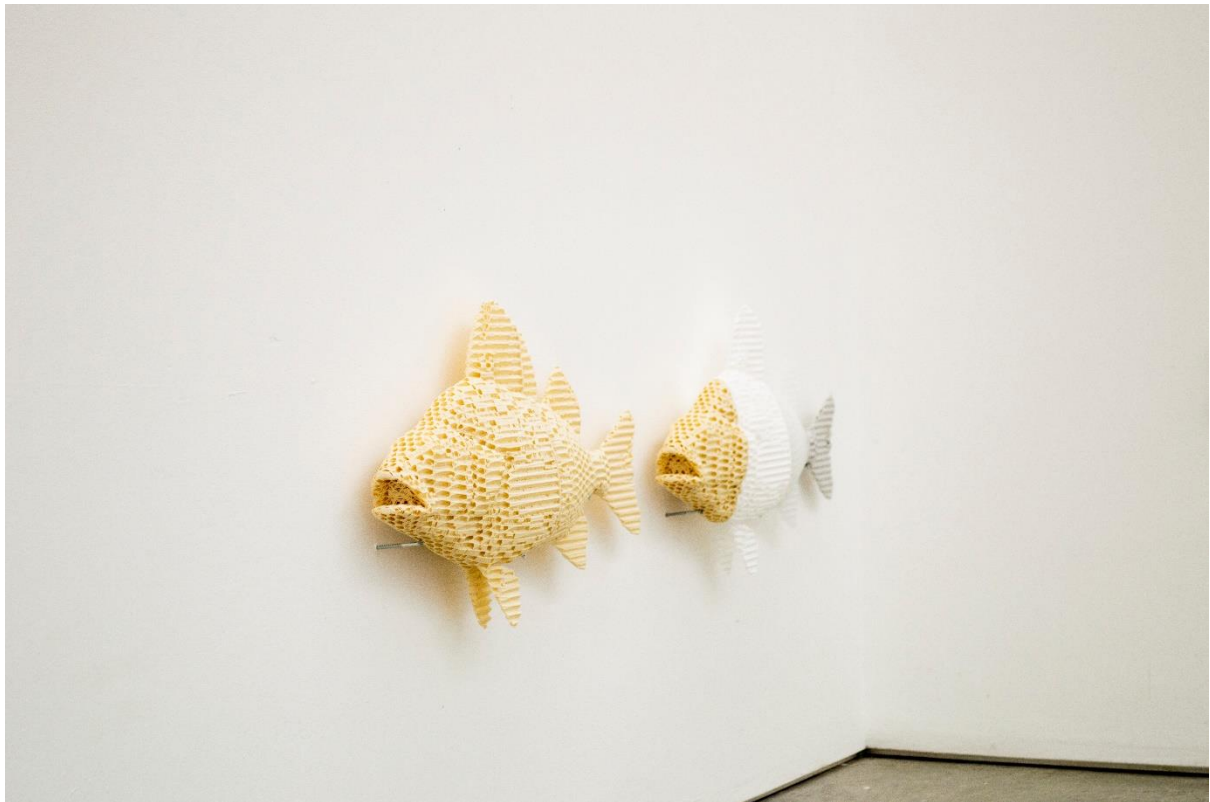


Rosa-Maria Nuutinen  
Valleymeet (work in progress), 2022

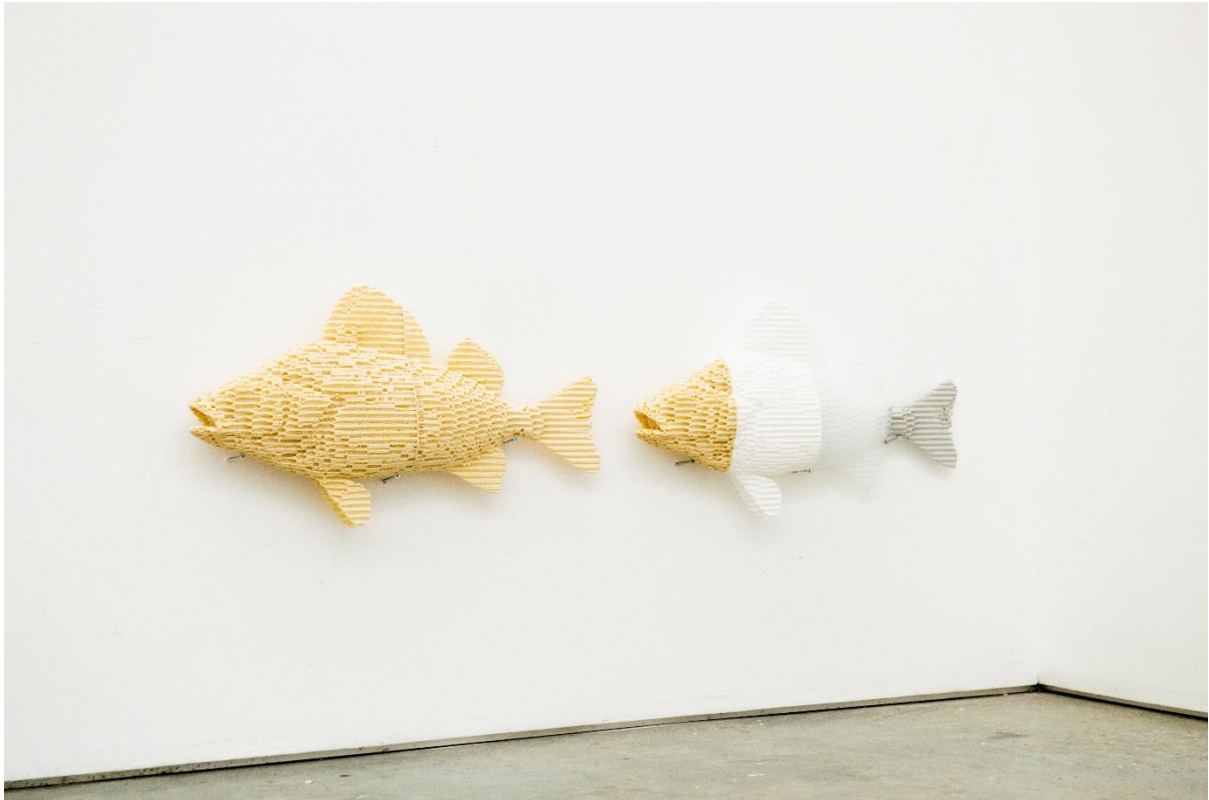


Rosa-Maria Nuutinen  
Valleymeet (work in progress), 2022





Bob Bicknell-Knight  
Prefab\_Fish\_Perch\_animated, 2022  
3D printed PLA plastic, glue  
Dimensions variable



Bob Bicknell-Knight  
Prefab\_Fish\_Perch\_animated, 2022  
3D printed PLA plastic, glue  
Dimensions variable



Bob Bicknell-Knight  
Prefab\_Fish\_Perch\_animated, 2022  
3D printed PLA plastic, glue  
Dimensions variable



Bob Bicknell-Knight  
Prefab\_Fish\_Perch\_animated, 2022  
3D printed PLA plastic, glue  
Dimensions variable





Rosa-Maria Nuutinen  
Exploring Horizon, 2022



End of Residency Presentation, 2022  
Installation view



End of Residency Presentation, 2022  
Installation view



End of Residency Presentation, 2022  
Installation view





Bob Bicknell-Knight  
Prefab\_mushroom\_fly\_amanita\_01, 2022  
3D printed PLA plastic, glue  
12 x 5.5 x 6 cm



Bob Bicknell-Knight  
Prefab\_mushroom\_fly\_amanita\_01, 2022  
3D printed PLA plastic, glue  
12 x 5.5 x 6 cm



Rosa-Maria Nuutinen  
Valleymeet Sketch, 2022



Rosa-Maria Nuutinen  
Valleymeet Sketch, 2022





Bob Bicknell-Knight  
Prefab\_mushroom\_fly\_amanita\_03, 2022  
3D printed PLA plastic, glue  
30 x 15.1 x 14.9 cm



Bob Bicknell-Knight  
Prefab\_mushroom\_fly\_amanita\_03, 2022  
3D printed PLA plastic, glue  
30 x 15.1 x 14.9 cm



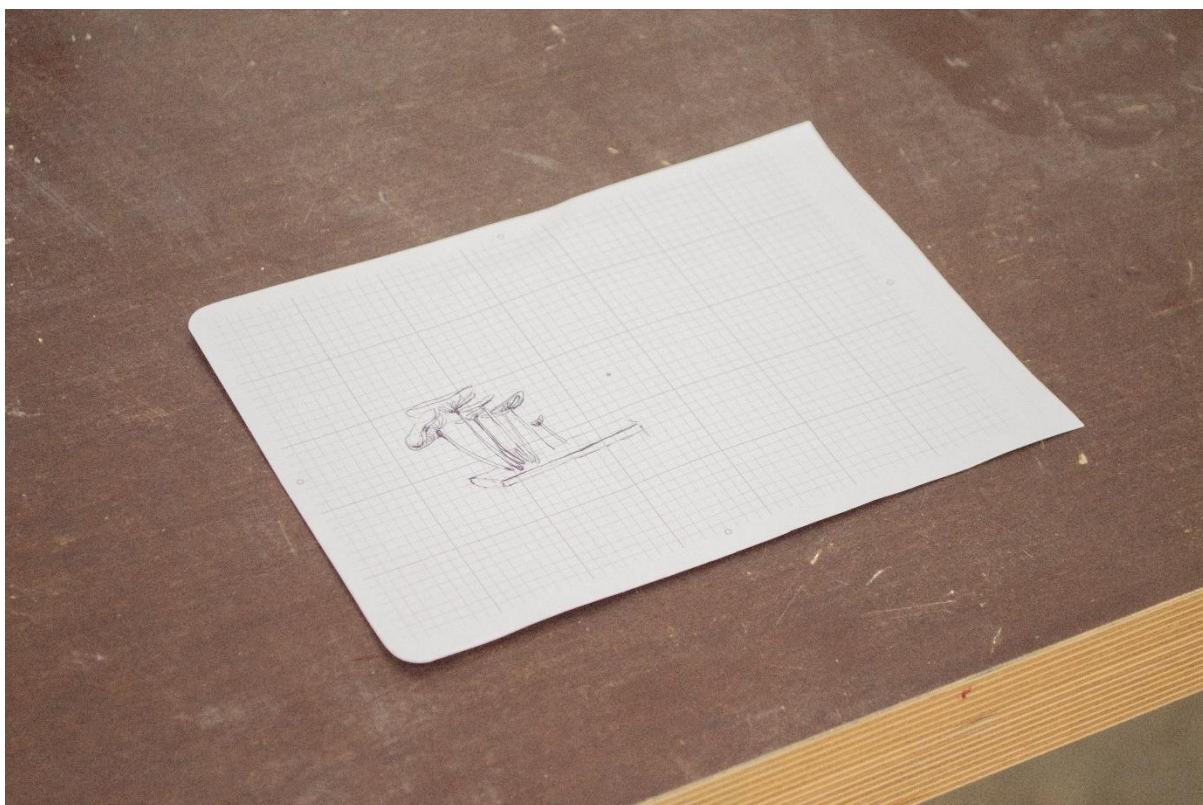
Bob Bicknell-Knight  
Prefab\_mushroom\_fly\_amanita\_02, 2022  
3D printed PLA plastic, glue  
22 x 11.6 x 11.4 cm



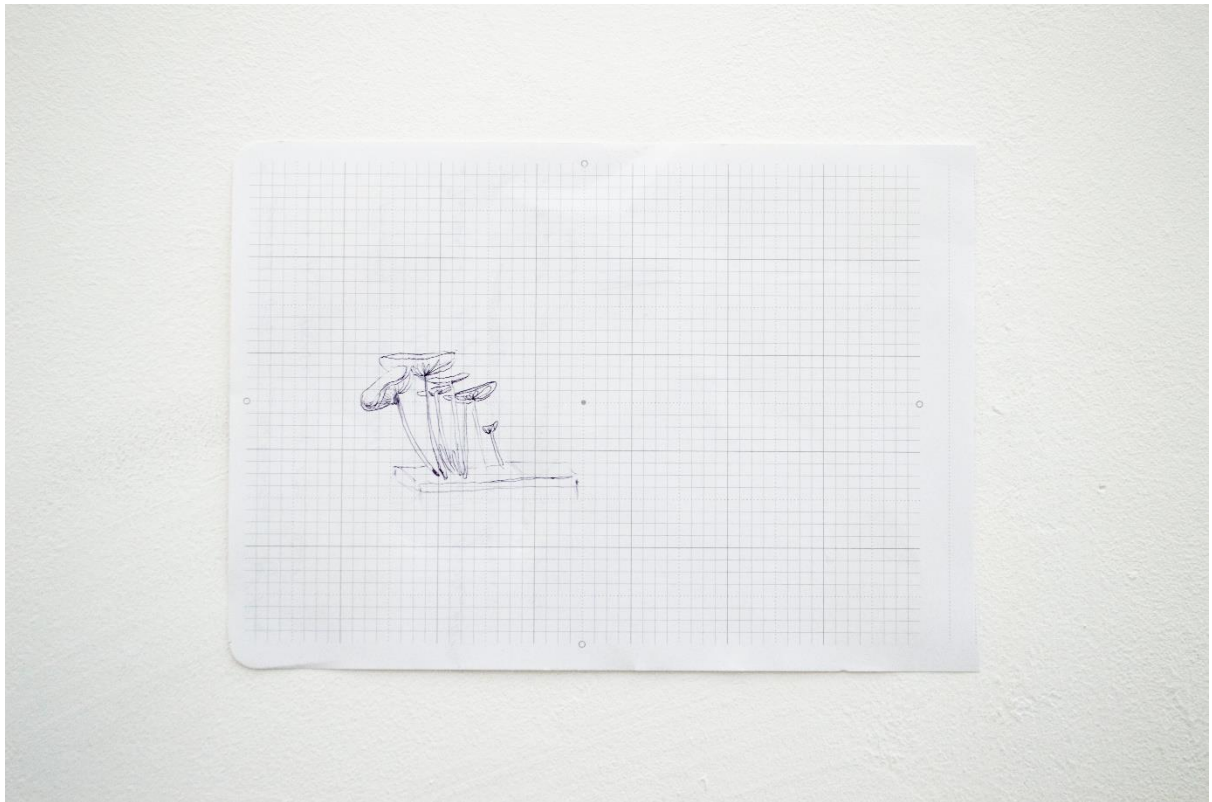


Bob Bicknell-Knight  
Prefab\_mushroom\_fly\_amanita\_02, 2022  
3D printed PLA plastic, glue  
22 x 11.6 x 11.4 cm





Rosa-Maria Nuutinen  
Sketch, 2022



Rosa-Maria Nuutinen  
Sketch, 2022



Rosa-Maria Nuutinen  
In You I See Myself (sketch I), 2022



Rosa-Maria Nuutinen  
In You I See Myself (sketch II), 2022



Rosa-Maria Nuutinen  
In You I See Myself (sketch II and II), 2022





Bob Bicknell-Knight  
Mountain\_branch\_01\_5 (work in progress), 2022  
3D printed PLA plastic, glue  
Dimensions variable



Rosa-Maria Nuutinen  
Where Did It All Start, 2022



Rosa-Maria Nuutinen  
Where Did It All Start, 2022



End of Residency Presentation, 2022  
Installation view

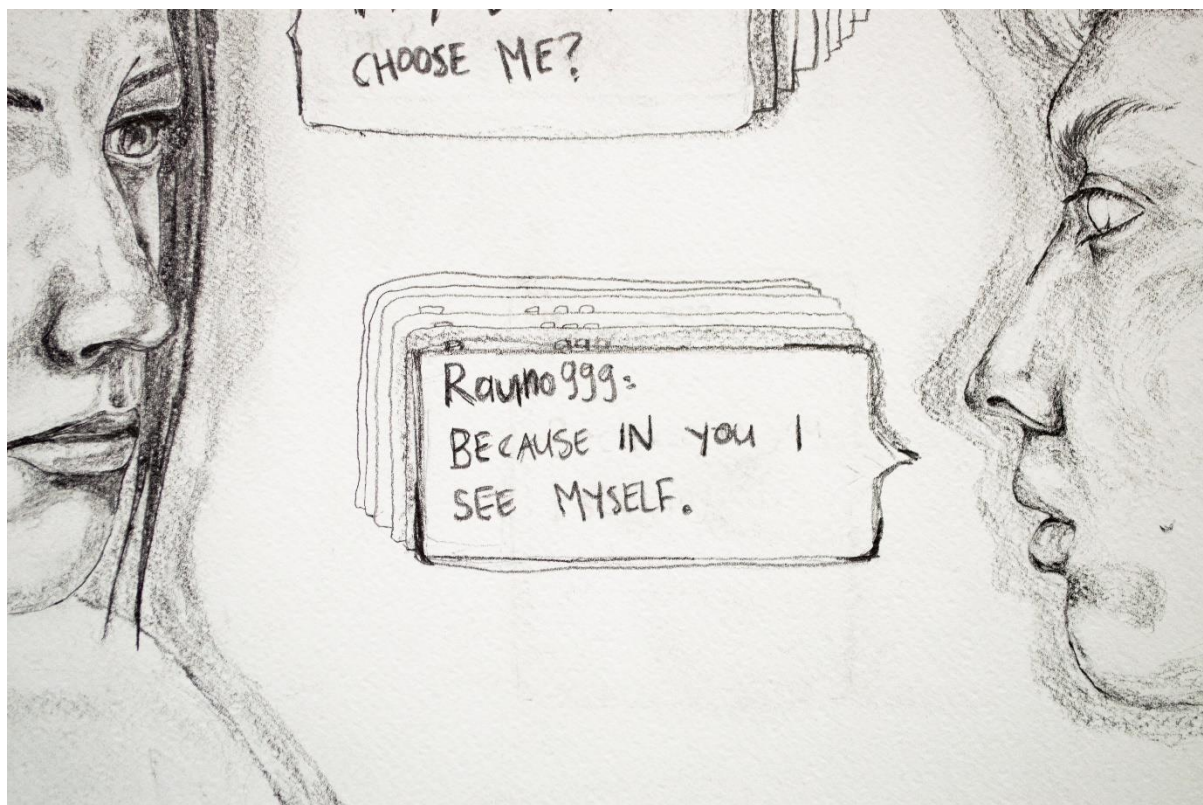


Rosa-Maria Nuutinen  
In You I See Myself, 2022

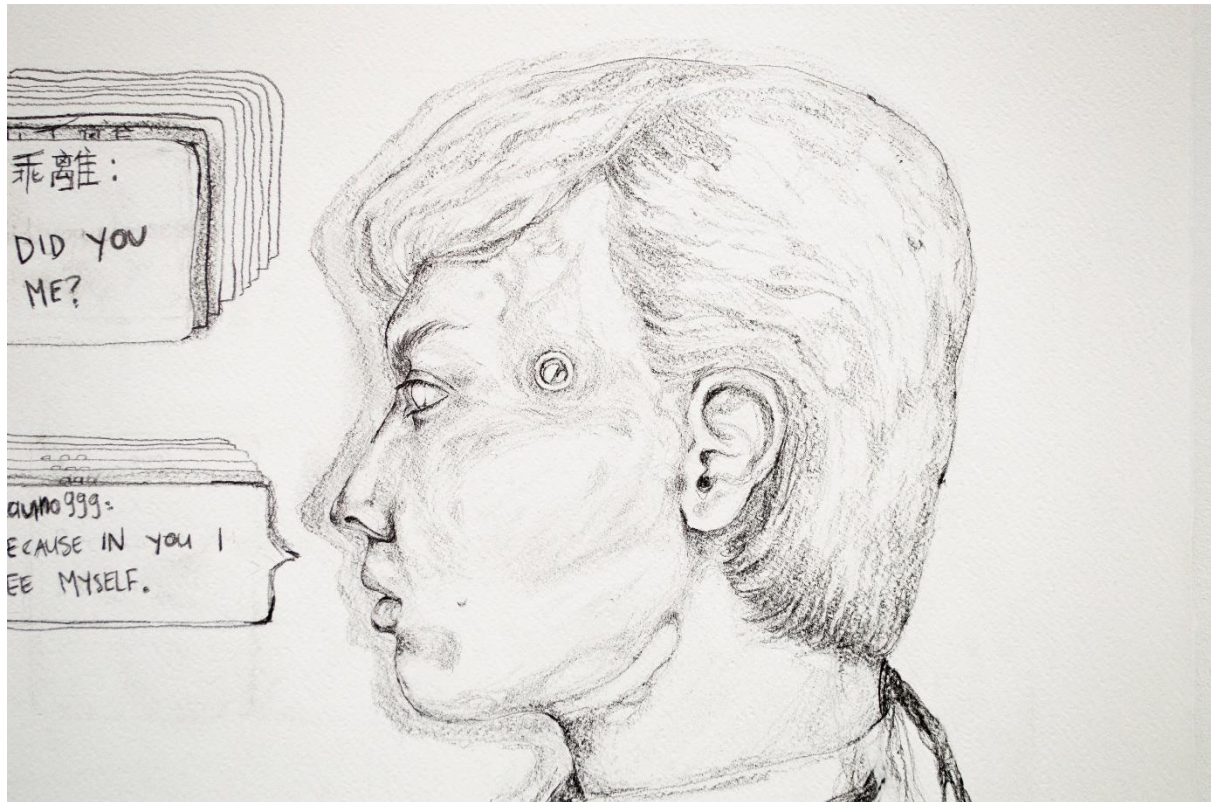




Rosa-Maria Nuutinen  
In You I See Myself, 2022

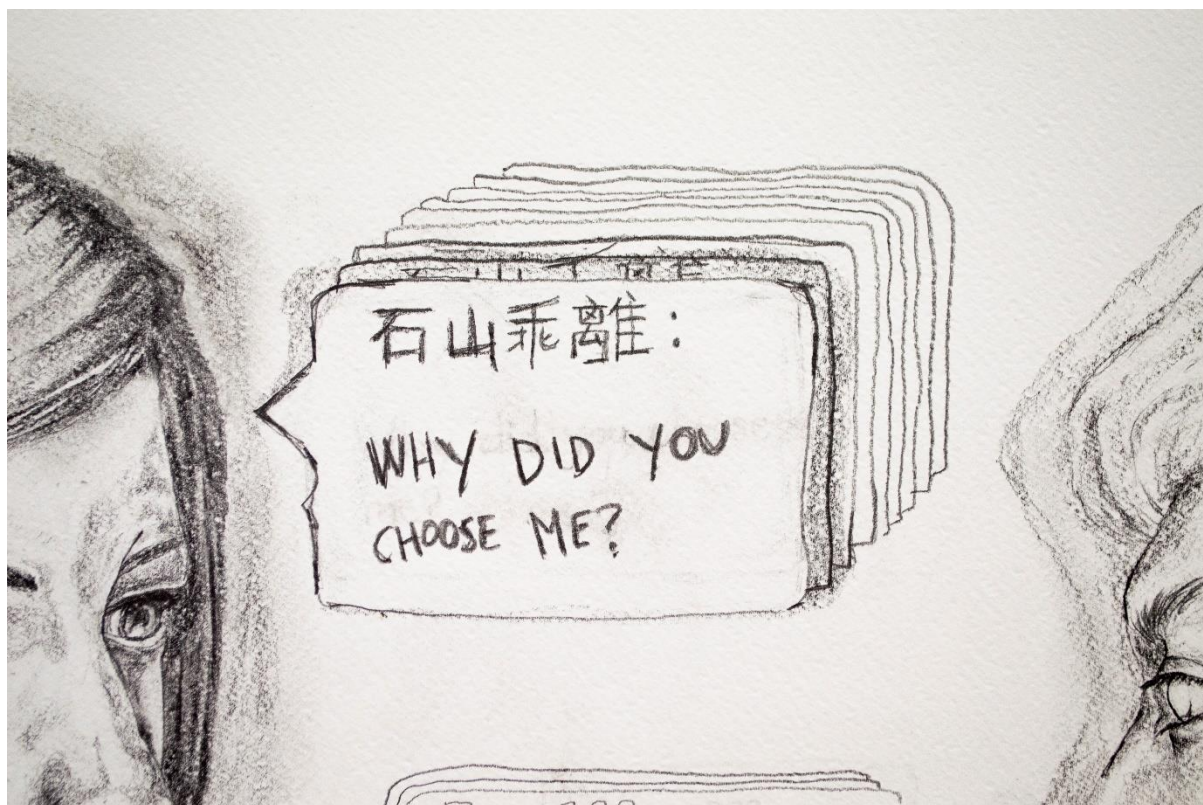


Rosa-Maria Nuutinen  
In You I See Myself, 2022



Rosa-Maria Nuutinen  
In You I See Myself, 2022





Rosa-Maria Nuutinen  
In You I See Myself, 2022



End of Residency Presentation, 2022  
Installation view

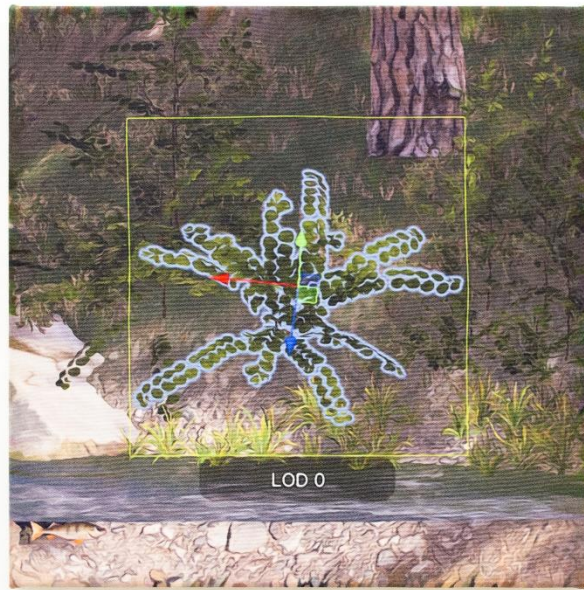




Bob Bicknell-Knight  
Prefab\_mountain\_branch\_01\_5, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique



Bob Bicknell-Knight  
Prefab\_mountain\_branch\_01\_5, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique



Bob Bicknell-Knight  
hazel\_00\_bush, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique



Bob Bicknell-Knight  
hazel\_00\_bush, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique





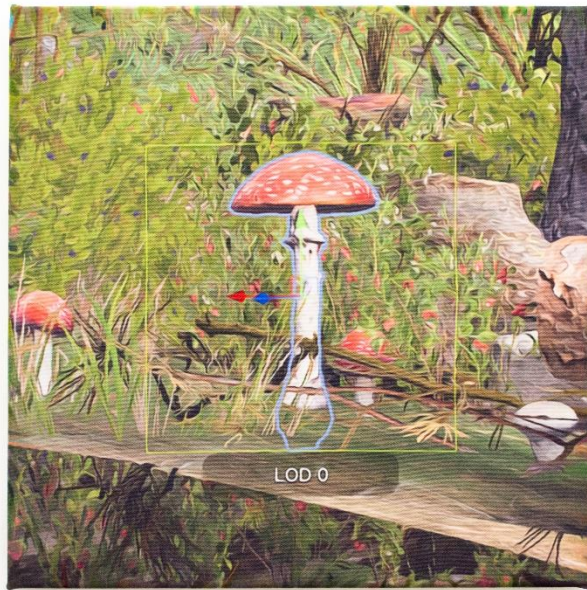
End of Residency Presentation, 2022  
Installation view



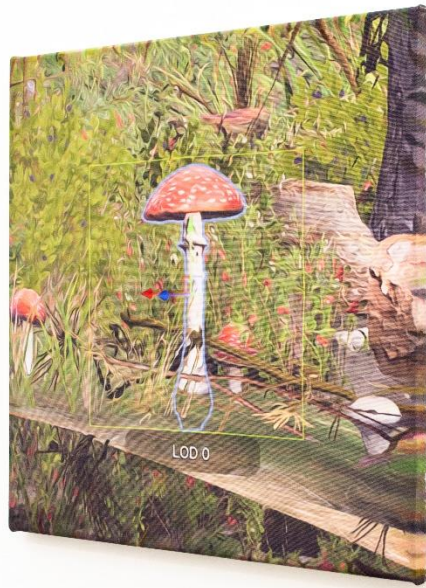
Bob Bicknell-Knight  
Prefab\_pine\_stump\_05\_needles, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique



Bob Bicknell-Knight  
Prefab\_pine\_stump\_05\_needles, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique



Bob Bicknell-Knight  
mushroom\_fly\_amanita\_01, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique

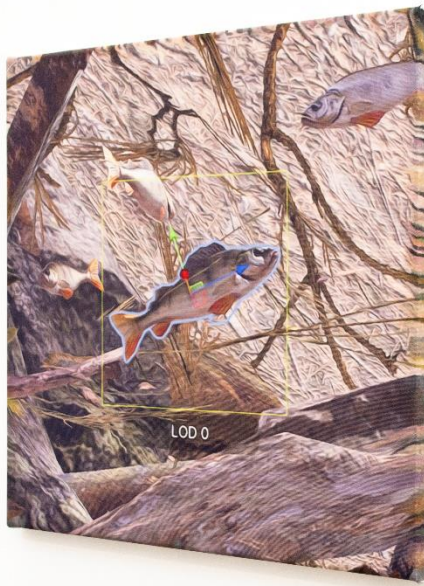


Bob Bicknell-Knight  
mushroom\_fly\_amanita\_01, 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique





Bob Bicknell-Knight  
Prefab\_Fish\_Perch\_animated (3), 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique



Bob Bicknell-Knight  
Prefab\_Fish\_Perch\_animated (3), 2022  
Ink and acrylic on canvas  
40 x 40 cm  
Unique